

**IN THE CLAIMS:**

1. (currently amended) A method for receiving three-dimensional (3D) video, the method comprising:
  - accepting a bitstream ~~with a current video frame encoded with~~ two interlaced fields, both encoded in a first video frame;
  - decoding a first ~~current~~ frame top field from the first video frame;
  - decoding a first ~~current~~ frame bottom field from the first video frame; and,
  - presenting the decoded top and bottom fields as a 3D frame image.
2. (currently amended) The method of claim 1 wherein accepting a bitstream with ~~[[a]] the first current~~ video frame encoded with two interlaced fields includes accepting the bitstream in a standard selected from the group including Motion Pictures Expert Group-2 (MPEG2), MPEG4, and ITU-T H.264 standards.
3. (original) The method of claim 1 wherein presenting the decoded top and bottom fields as a 3D frame image includes presenting the decoded top and bottom fields as a stereo-view image.
4. (currently amended) The method of claim 1 further comprising:
  - receiving a supplemental enhancement information (SEI) 3D content message with the current video frame;
  - analyzing display capabilities;

if non-3D display capabilities are detected, decoding only one of the first video ~~current~~ frame interlaced fields; and,  
presenting a two-dimensional (2D) frame image.

5. (currently amended) The method of claim 1 further comprising:

analyzing display capabilities;

if non-3D display capabilities are detected, decoding only one of the first video ~~current~~ frame interlaced fields; and,  
presenting a 2D frame image.

6. (currently amended) The method of claim 1 further comprising:

accepting 2D selection commands;

decoding only one of the first video ~~current~~ frame interlaced fields in response to the 2D selection commands; and,  
presenting a 2D frame image.

7. (original) The method of claim 6 wherein accepting 2D selection commands includes accepting 2D selection commands in response to a trigger selected from the group including receiving an SEI message, an analysis of display capabilities, manual selection, and receiver system configuration.

8. (original) The method of claim 1 further comprising:  
presenting a 2D frame image in response to using only one of the decoded current frame interlaced fields.

9. (currently amended) The method of claim 1 further comprising:

prior to accepting the first video ~~current~~ frame, accepting a first encoded video frame;

deriving a predictive first frame top field;

deriving a predictive first frame bottom field;

wherein decoding the first video ~~current~~ frame top field includes decoding the first video ~~current~~ frame top field in response to the predictive first frame top field; and,

wherein decoding ~~[[a]]~~ the first video ~~current~~ frame bottom field includes decoding the first video ~~current~~ frame bottom field in response to the predictive first frame bottom field.

10. (currently amended) The method of claim 1 further comprising:

prior to accepting the first video ~~current~~ frame, accepting a first encoded video frame;

deriving a predictive first frame first field;

wherein decoding the first video ~~current~~ frame top field includes decoding the first video ~~current~~ frame top field in response to the predictive first frame first field; and,

wherein decoding the first video ~~current~~ frame bottom field includes decoding the first video ~~current~~ frame bottom field in response to the predictive first frame first field.

11. (original) The method of claim 10 wherein deriving a predictive first frame first field includes deriving a predictive first frame top field.

12. (original) The method of claim 10 wherein deriving a predictive first frame first field includes deriving a predictive first frame bottom field.

13. (currently amended) The method of claim 1 further comprising:

simultaneous with the presentation of the 3D image, presenting a 2D image in response to using one of the decoded first video ~~current~~ frame interlaced fields.

14. (currently amended) A method for encoding three-dimensional (3D) video, the method comprising:

accepting a current 3D video image, including a first view of the image and a second, 3D, view of the image;

encoding the first view as a ~~frame~~ top field in a first video frame;

encoding the second view as ~~the frame~~ a bottom field in the first video frame; and,

transmitting a ~~bitstream with a first~~ current video frame bitstream, having the top field interlaced with the bottom field, into a channel.

15. (currently amended) The method of claim 14 wherein transmitting the ~~bitstream with the current~~ first video frame bitstream

having the top field interlaced with the bottom field includes transmitting the bitstream in a standard selected from the group including Motion Pictures Expert Group-2 (MPEG2), MPEG4, and ITU-T H.264 standards.

16. (original) The method of claim 14 wherein accepting a current 3D video image, including a first view of the image and a second, 3D, view of the image includes accepting a first and second view of a stereo image.

17. (currently amended) The method of claim 14 further comprising:

transmitting a supplemental enhancement information (SEI) 3D option message with the first ~~current~~ video frame to trigger optional single field two-dimensional (2D) decoding.

18. (original) The method of claim 14 further comprising:  
accepting a 2D command responsive to a trigger selected from the group including an analysis of receiver capabilities and the channel bandwidth; and,

transmitting the 2D command to a receiver.

19. (currently amended) The method of claim 18 further comprising:

transmitting only one of the fields from the first video ~~current~~ view frame.

20. (currently amended) The method of claim 14 further comprising:

prior to accepting the current video image, accepting a first video image;

encoding a first image top field;

encoding a first image bottom field;

wherein encoding the first video ~~current~~ frame top field includes encoding the first video ~~current~~ frame top field in response to the first image top field; and,

wherein encoding the first video ~~current~~ frame bottom field includes encoding the first video ~~current~~ frame bottom field in response to the first frame bottom field.

21. (currently amended) The method of claim 14 further comprising:

prior to accepting the current image, accepting a first video image;

encoding a first image first field;

wherein encoding the first video ~~current~~ frame top field includes encoding the first video ~~current~~ frame top field in response to the first image first field; and,

wherein encoding the first video ~~current~~ frame bottom field includes encoding the first video ~~current~~ frame bottom field in response to the first image first field.

22. (original) The method of claim 21 wherein encoding a first image first field includes encoding a first image top field.

23. (original) The method of claim 21 wherein encoding a first image first field includes encoding a first image bottom field.

24. (currently amended) A three-dimensional (3D) video receiver system, the system comprising:

a decoder having an input connected to a channel to accept a bitstream with a first video ~~current~~ video frame encoded with two interlaced fields and an output to supply a ~~decoded current frame~~ top field and a current frame bottom field, both decoded from the first video frame; and,

a display having an input to accept the decoded fields, the display visually presenting the decoded top and bottom fields as a 3D frame image.

25. (original) The system of claim 24 wherein the decoder accepts the bitstream in a standard selected from the group including Motion Pictures Expert Group-2 (MPEG2), MPEG4, and ITU-T H.264 standards.

26. (original) The system of claim 24 wherein the display visually presents the decoded top and bottom fields as a stereo-view image.

27. (currently amended) The system of claim 24 wherein the decoder receives a supplemental enhancement information (SEI) 3D content message with the first ~~current~~ video frame, analyzes display capabilities, and, if non-3D display capabilities are detected, decodes only one of the first ~~current~~ frame interlaced fields in response to the 3D option SEI message; and,

wherein the display visually presents a two-dimensional (2D) image.

28. (currently amended) The system of claim 24 wherein the decoder analyzes the display capabilities and decodes only one of the first ~~current~~ frame interlaced fields, if non-3D display capabilities are detected; and,

wherein the display visually presents a 2D image.

29. (currently amended) The system of claim 24 wherein the decoder includes a 2D decision unit to supply 2D selection commands, and wherein the decoder decodes only one of the first video ~~current~~ frame interlaced fields in response to the 2D selection commands; and,

wherein the display visually presents a 2D image.

30. (original) The system of claim 29 wherein the decoder 2D decision units supplies 2D selection commands in response to a trigger selected from the group including receiving an SEI message, an analysis of display capabilities, manual selection, and receiver system configuration.

31. (currently amended) The system of claim 24 further comprising:

wherein the display visually presents a 2D image in response to using only one of the decoded first video ~~current~~ frame interlaced fields.

32. (currently amended) The system of claim 24 wherein the decoder, prior to accepting the first video ~~current~~ frame, accepts a first



encoded video frame, derives a predictive first frame top field, derives a predictive first frame bottom field, decodes the first video ~~current~~ frame top field in response to the predictive first frame top field, and decodes the first video ~~current~~ frame bottom field in response to the predictive first frame bottom field.

33. (currently amended) The system of claim 24 wherein the decoder, prior to accepting the first video ~~current~~ frame, accepts a first encoded video frame, derives a predictive first frame first field, decodes the first video ~~current~~ frame top field in response to the predictive first frame first field, and decodes the first video ~~current~~ frame bottom field in response to the predictive first frame first field.

34. (original) The system of claim 33 wherein the decoder derives a predictive first frame top field.

35. (original) The system of claim 33 wherein the decoder derives a predictive first frame bottom field.

36. (currently amended) The system of claim 24 wherein the display, as a selected alternative to the presentation of the 3D image, presents a 2D image in response to using only one of the decoded first video ~~current~~ frame interlaced fields.

37. (currently amended) A three-dimensional (3D) video encoding system, the system comprising:

an encoder having an input to accept a current 3D video image, including a first view of the image and a second, 3D, view of the image, the encoder encoding the first view as a frame top field and the second view as the frame bottom field, interlaced in a first video frame, and the encoder having a channel-connected output to supply a ~~bitstream with current first video frame bitstream~~, having the top field interlaced with the bottom field.

38. (original) The system of claim 37 wherein the encoder transmits the bitstream in a standard selected from the group including Motion Pictures Expert Group-2 (MPEG2), MPEG4, and ITU-T H.264 standards.

39. (original) The system of claim 37 wherein the encoder accepts a first and second view of a stereo image.

40. (original) The system of claim 37 wherein the encoder transmits a supplemental enhancement information (SEI) 3D option message with the current video frame, to trigger optional single field two-dimensional (2D) decoding.

41. (original) The system of claim 37 wherein the encoder transmits a 2D command responsive to a trigger selected from the group including an analysis of connected receiver capabilities and the channel bandwidth.

42. (currently amended) The system of claim 41 wherein the encoder encodes and transmits only one of the fields from the first video ~~current~~ view frame.

43. (currently amended) The system of claim 37 wherein the encoder, prior to accepting the current video image, accepts a first video image, encodes a first image top field, encodes a first image bottom field, encodes the first video ~~current~~ frame top field in response to the first image top field, and encodes the first video ~~current~~ frame bottom field in response to the first image ~~frame~~ bottom field.

44. (currently amended) The system of claim 37 wherein the encoder, prior to accepting the current image, accepts a first video image, encodes a first image first field, encodes the first video ~~current~~ frame top field in response to the first image first field, and encodes the first video ~~current~~ frame bottom field in response to the first image first field.

45. (original) The system of claim 44 wherein the first image first field is a first image top field.

46. (original) The system of claim 44 wherein the first image first field is a first image bottom field.

47. (currently amended) A three-dimensional (3D) video decoder, the decoder comprising:

an input connected to a channel to accept a first video frame bitstream ~~with a current video frame~~ encoded with two interlaced fields and

an output to supply a decoded first video ~~current~~ frame top field and first  
video ~~current~~ frame bottom field.